



Expedition Quiz

- 1) Our expedition is a journey over day(s) and night(s)
- 2) How far is the walk?
At least hours per day
- 3) Name four pieces of **shared** equipment that you'll need to carry:
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- 4) How many mobile phones can be carried per group?
- 5) The phone(s) must be:
- a) On, in case the supervisor wants to get in contact
- b) On, but only to listen to music
- c) Off, except for in an emergency
- 6) A member of your group is injured.
What would you do in each of these situations?
- a) The person is OK but can't continue walking:
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- b) The injury is life-threatening:
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- c) The injury is life-threatening **and** there's no mobile phone signal:
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- 7) You and your group arrive at the campsite. When you put up your tents you realise that you don't have poles for one of them! What do you do?

- 8) Describe a meal that you and your group are planning to cook:

- 9) a) What's the most dangerous thing you will encounter on your expedition?

- b) How can you manage this risk?

- 10) A group find that its members walk at different speeds. Towards the end of a long day tempers fray and people in the group start bickering. The faster walkers call the slower walkers "lazy", and the slower walkers call the faster walkers "selfish".

- a) What do you think about this?

- b) The group decides to split and finish their route in two smaller groups.

Are they right to do so?

Why?