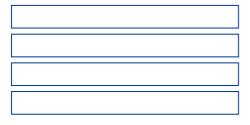


Expedition Quiz

- 1) Our expedition is a journey over day(s) and night(s)
- 2) How far is the walk? At least hours per day
- 3) Name four pieces of **shared** equipment that you'll need to carry:



4) How many mobile phones can be carried per group?

5) The phone(s) must be:

- a) On, in case the supervisor wants to get in contact
- b) On, but only to listen to music
- c) Off, except for in an emergency
- 6) A member of your group is injured. What would you do in each of these situations?

a) The person is OK but can't continue walking:

b) The injury is life-threatening:

c) The injury is life-threatening **and** there's no mobile phone signal:

7) You and your group arrive at the campsite. When you put up your tents you realise that you don't have poles for one of them! What do you do?

8) Describe a meal that you and your group are planning to cook:

9) a) What's the most dangerous thing you will encounter on your expedition?

b) How can you manage this risk?

10) A group find that its members walk at different speeds. Towards the end of a long day tempers fray and people in the group start bickering. The faster walkers call the slower walkers "lazy", and the slower walkers call the faster walkers "selfish".

a) What do you think about this?

b) The group decides to split and finish their route in two smaller groups.	
Are they right to do so? Why?	